

Progression in Music Lancashire KLIPS

	EYFS	Y1/2	Y3/4	Y5/6
Performing	<ul style="list-style-type: none"> ▪ Enjoys performing in front of others. ▪ Is confident to perform in front of the class ▪ Performs well known songs and rhymes in front of others. ▪ Is confident to perform in assembly and nativity ▪ Learns repetitive songs that can be performed in front of others. ▪ Learns appropriate actions of songs ▪ Will perform in role play situations. 	<ul style="list-style-type: none"> ▪ Use their voices expressively by singing songs and speaking chants and rhymes. ▪ Play tuned and untuned instruments. ▪ Rehearse and perform with others (for example, starting and finishing together, keeping to a steady pulse). 	<ul style="list-style-type: none"> ▪ Sing songs, speak chants and rhymes in unison and two parts, with clear diction, control of pitch, a sense of phrase and musical expression. ▪ Play tuned and untuned instruments with control and rhythmic accuracy. ▪ Practise, rehearse and present performances with an awareness of the audience. 	<ul style="list-style-type: none"> ▪ Sing songs, speak chants and rhymes in unison and two parts, with clear diction, control of pitch, a sense of phrase and musical expression. ▪ Play tuned and untuned instruments with control and rhythmic accuracy. ▪ Practise, rehearse and present performances with an awareness of the audience.
Listening	<ul style="list-style-type: none"> ▪ Joins in with repeated refrains ▪ Anticipates key events in a song. ▪ Will focus attention. ▪ Maintains attention long enough to learn simple songs and actions. ▪ Will listen and copy a simple beat. ▪ Will listen to others and wait their turn in a circle song. 	<ul style="list-style-type: none"> ▪ To listen with concentration to a range of high quality live and recorded music and to internalise and recall sounds with increasing aural memory. ▪ Experience how the combined musical elements of pitch, duration, dynamics, tempo, timbre, texture and silence can be organised and used expressively within simple structures (for example, beginning, middle, end). ▪ Experience how sounds can be made in different ways (for example, vocalising, clapping, by musical instruments, in the environment) and described using given and invented signs and symbols. ▪ Know how music is used for particular purposes (for example, for dance, as a lullaby). 	<ul style="list-style-type: none"> ▪ Listen with attention to a range of high quality live and recorded music, to detail and to internalise and recall sounds with increasing aural memory. ▪ Experience how the combined musical elements of pitch, duration, dynamics, tempo, timbre, texture and silence can be organised within musical structures (for example, ostinato) and used to communicate different moods and effects. ▪ Experience how music is produced in different ways (for example, through the use of different resources, including ICT) and described through relevant established and invented notations. ▪ Know how time and place can influence the way music is created, performed and heard (for example, the effect of occasion and venue). 	<ul style="list-style-type: none"> ▪ Listen with attention to a range of high quality live and recorded music, to detail and to internalise and recall sounds with increasing aural memory. ▪ Experience how the combined musical elements of pitch, duration, dynamics, tempo, timbre, texture and silence can be organised within musical structures (for example, ostinato) and used to communicate different moods and effects. ▪ Experience how music is produced in different ways (for example, through the use of different resources, including ICT) and described through relevant established and invented notations. Know how time and place can influence the way music is created, performed and heard (for example, the effect of occasion and venue).
Creating	<ul style="list-style-type: none"> ▪ Experiments with different musical instruments ▪ Enjoys exploring musical instruments. 	<ul style="list-style-type: none"> ▪ Experiment with & create musical patterns. ▪ Explore, choose and organise sounds and musical ideas. ▪ Explore and express their ideas and feelings about music using movement, dance and expressive and musical 	<ul style="list-style-type: none"> ▪ Improvise and develop rhythmic and melodic material when performing. ▪ Explore, choose, combine and organise musical ideas within musical structures. 	<ul style="list-style-type: none"> ▪ Improvise and develop rhythmic and melodic material when performing. ▪ Explore, choose, combine and organise musical ideas within musical structures.

	<ul style="list-style-type: none"> Will make up own song in role play situations and have accompanied instruments. Will instinctively move to music. Can tap out a repeated rhythm. 	<p>language.</p> <ul style="list-style-type: none"> Make improvements to their own work. 		
Knowledge and understanding			<ul style="list-style-type: none"> Analyse and compare sounds. Explore and explain their own ideas and feelings about music using movement, dance, expressive language and musical vocabulary. Improve their own and others' work in relation to its intended effect. Use and understand staff and other musical notations. Develop an understanding of the history of music. 	<ul style="list-style-type: none"> Analyse and compare sounds. Explore and explain their own ideas and feelings about music using movement, dance, expressive language and musical vocabulary. Improve their own and others' work in relation to its intended effect. Use and understand staff and other musical notations. Develop an understanding of the history of music.
Pitch	<ul style="list-style-type: none"> Can sing high or low when teacher raises or lowers hands. 	<ul style="list-style-type: none"> Identify high and low sounds. 	<ul style="list-style-type: none"> Determine upwards and downwards direction in listening, performing and moving. Recognise and imitate melody patterns in echoes. Show the overall contour of melodies as moving upwards, downwards or staying the same. Determine movement by step, by leaps or by repeats. Perform simple melody patterns. 	<ul style="list-style-type: none"> Identify short phrases and long phrases. Identify the prominent melody patterns in a piece of music. Improvise a melodic pattern. Improvise a melody.
Duration	<ul style="list-style-type: none"> Can copy a simple pattern of sound 	<ul style="list-style-type: none"> Respond to sounds of different duration. Recognise the difference between long and short sounds. Copy simple patterns of sound of long and short duration. Recognise the difference between steady beat and no beat. Identify similar rhythmic patterns. 	<ul style="list-style-type: none"> Indicate the steady beat by movement, including during a silence. Respond to changes in the speed of the beat. Respond to the strong beats whilst singing. Use instruments to keep a steady beat. Hold a beat against another part. 	<ul style="list-style-type: none"> Perform rhythmic patterns and ostinati (<i>repeated melody lines</i>). Identify a silence in a rhythmic pattern with a gesture. Create rhythmic patterns including silences and notate. Indicate strong and weak beats through movements. Recognise a metre (<i>the way beats are grouped</i>) of 3 or 4. Recognise a change in metre.
Dynamics	<ul style="list-style-type: none"> Can copy loud and quiet sounds. 	<ul style="list-style-type: none"> Differentiate between loud sounds, quiet sounds and silence. 	<ul style="list-style-type: none"> Recognise differences in dynamic levels. 	<ul style="list-style-type: none"> Recognise crescendo (<i>gradually getting louder</i>) and diminuendo (<i>grad. getting quieter</i>).

				<ul style="list-style-type: none"> Assess the appropriateness of dynamic choices such as accents (<i>sudden loud notes, or sudden quiet notes</i>).
Tempo	<ul style="list-style-type: none"> Can copy a pattern of slow and fast tempo. Can alter movement according to slow and fast tempo 	<ul style="list-style-type: none"> Identify the differences between fast and slow tempos. Identify the tempo of music as fast, moderate, slow, getting faster or getting slower. 	<ul style="list-style-type: none"> Identify the differences between fast and slow tempos. Identify the tempo of music as fast, moderate, slow, getting faster or getting slower. 	<ul style="list-style-type: none"> Identify the differences between fast and slow tempos. Identify the tempo of music as fast, moderate, slow, getting faster or getting slower.
Timbre	<ul style="list-style-type: none"> Moves differently according to different instruments—shakers, drum, triangle. Uses voice sound to different effects. EG giant, mouse, Uses different voice sounds according to mood. 	<ul style="list-style-type: none"> Recognise the difference between singing and speaking. Recognise the difference between wood, metal, skin (<i>drum</i>) and 'shaker' sounds. Match selected sounds with their pictured source. Explore the different kinds of sound that my singing and speaking voice can make. Identify different voices by their vocal qualities. Use sound words or phrases to describe selected sounds and the ways in which they are produced. 	<ul style="list-style-type: none"> Describe and aurally identify the tone colours of instruments. Compare instrumental tone colour. 	<ul style="list-style-type: none"> Identify groupings of instruments – e.g. strings, woodwind, orchestra, and rock band. Recognise the instruments heard in a piece of music.
Texture	<ul style="list-style-type: none"> Recognise a song with an accompaniment and one without accompaniment. Determine one strand of music or more than one strand. 	<ul style="list-style-type: none"> Recognise a song with an accompaniment and one without accompaniment. Determine one strand of music or more than one strand. 	<ul style="list-style-type: none"> Recognise the difference between thick (<i>many sounds</i>) and thin (<i>few sounds</i>) textures. Recognise changes in texture. Identify the melodic line in a texture. Recognise rhythm on rhythm in music. Recognise the difference between unison (<i>one same pitched sound</i>) and harmony (<i>various pitched sounds at the same time</i>). 	<ul style="list-style-type: none"> Understand the process by which a round (<i>one melody, sung/played by groups starting at different times e.g. 'London's Burning'</i>) works. Identify the various and varying textures in a round. Show how rounds and canons (<i>more than one melody line, sung/played on top of each other by groups starting at different times e.g. 'Pachelbel's Canon'</i>) are constructed. Understand how the texture might vary in a song.
Structure	<ul style="list-style-type: none"> Understand the form of cumulative (<i>a song with a simple melody that changes each verse e.g. 'The Wheels on the Bus', '12 Days of Christmas'</i>) songs. Recognise that the sections of a piece of music sound the same or different. 	<ul style="list-style-type: none"> Understand the form of cumulative (<i>a song with a simple melody that changes each verse e.g. 'The Wheels on the Bus', '12 Days of Christmas'</i>) songs. Recognise that the sections of a piece of music sound the same or different. 	<ul style="list-style-type: none"> Recognise call and response form. Differentiate between the contrasting sections of a song. Recognise the difference between the verse and refrain of a song. Recognise binary (<i>one melody labeled 'A' is followed by a new melody labeled 'B' = AB melody form</i>) and ternary (<i>one melody labeled 'A' is followed by a new melody</i> 	<ul style="list-style-type: none"> Identify binary and ternary form from notational devises. Identify binary and ternary form when listening. Identify rondo (a form which always returns back to the first 'A' melody line e.g. ABACADAE etc) form.

			<i>labeled 'B' which then goes <u>back</u> to melody A = ABA melody form) form.</i>	
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